



American Youth Soccer Organization
Diamond Bar AYSO, Region 31



2009 Jeff Hull Memorial Invitational Tournament

Congratulations Coach! Your team has been invited to the Diamond Bar AYSO 2009 Jeff Hull Memorial Invitational. The team in each division which wins this tournament earns the privilege to represent Diamond Bar AYSO, Region 31 at the Area Tournament held in 2010!

1. Rules

- a. Teams will be placed in pools subject to their standing at the conclusion of a pre-determined week of the Fall Regular Season. Actual 'seeding' will be adjusted pursuant to any additional points earned by participating in the Ratings Meeting or as determined appropriate by the Board.
- b. Each team will have two (2) or three (3) pool play games depending on the number of teams in your pool.
- c. All players must be in uniform including shin guards and appropriate footwear.
- d. Coach must have original signed Player Medical Release Forms at the field.
- e. All playing time guidelines will be adhered to pursuant to Regional Guidelines.
- f. Pool play games will be ten (10) minutes shorter than 'full length' games at each division. Five (5) minutes shorter each half.
- g. Pool play games may end in a tie.
- h. To be eligible for Semi-Finals, each team must earn three (3) referee points during pool play. Teams not earning a minimum of three (3) referee points will not advance to the Semi-Finals regardless of their pool play results.**
- i. Advancement to the Semi-Final games will be determined by points earned during your pool play games (subject to the condition in paragraph h. above). Standard ten (10) point system is in use. Points are earned as follows:
 - i. Win = 6 points
 - ii. Tie = 3 points
 - iii. Goal = 1 point (maximum of three (3) pts from goals per game)
 - iv. Shut Out = 1 point (*this differs from the Fall Regular Season*)
 - v. 0-0 games earn four (4) points.
 - vi. A forfeit is scored as 1-0. The winning team gets eight (8) points (6 for the win, 1 for the goal, and 1 for the shutout)
- j. In the event of a tie (on points) at the end of pool play, advancement to the Semi-Final games will be determined using the following 'tie breaker' criterion:
 - i. Head to Head
 - ii. Fewest Goals Allowed
 - iii. Most Goals (capped at five (5) goals per game – *this too differs from Fall*)
 - iv. FIFA Shots-from-the-Mark
- k. In all divisions, each pool winner from will advance to the Semi-Finals. Also, in divisions where there are only three (3) pools, a 'Wild Card' team will advance to the Semi-Finals. The 'Wild Card' team is the team with the most points (of all teams not winning their respective pool) after any necessary adjustments described herein. **Teams may only advance pursuant to paragraph 1.h. above.** Where there are different sized pools, to determine 'Wild Card' teams, point totals will be adjusted as follows:
 - i. Teams having three (3) **scheduled** pool play games, will have their point total divided by 3 and multiplied by 2, then rounded to the nearest integer. Whether the games are played or won by forfeit.
 - ii. Team with the most points, not winning its pool, is the Wild Card team, else,
 - iii. Pursuant to Paragraph 1.j. above.
- l. Semi-Finals and Finals
 - i. Are full length games in each division
 - ii. Ties: For Semi-Final or Championship games, ties will be resolved as follows:
 1. Two (2) eight (8) minute halves will be added
 2. The added time is **not** sudden death ("Golden Goal")
 3. Teams switch ends of the field at the end of the first eight (8) minute half.
 4. If tied at the end of the additional 16 minutes, the winner will be determined using FIFA Shots from the Mark.
- m. Anything not covered by these rules, is subject to the Region 31 Guidelines.
- n. All other matters will be decided by the Regional Board.
- o. There are no protests.

Good luck and have fun!

Lisa May
Regional Commissioner